

# GeoPrune: Efficiently Matching Trips in Ride-sharing Through Geometric Properties

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The University of Melbourne



9:00 am

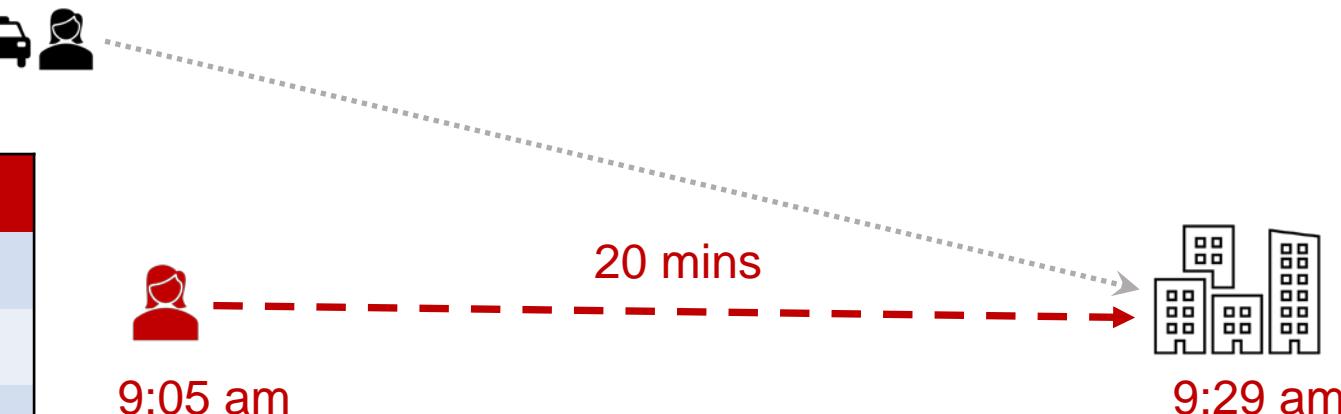




9:00 am

## Ride-sharing matching: dispatch a feasible and optimal vehicle to Alice

Alice	
issue time	9:00 am
latest pick-up	9:05 am
latest drop-off	9:29 am



latest pick-up = issue time + MAX\_WAITING

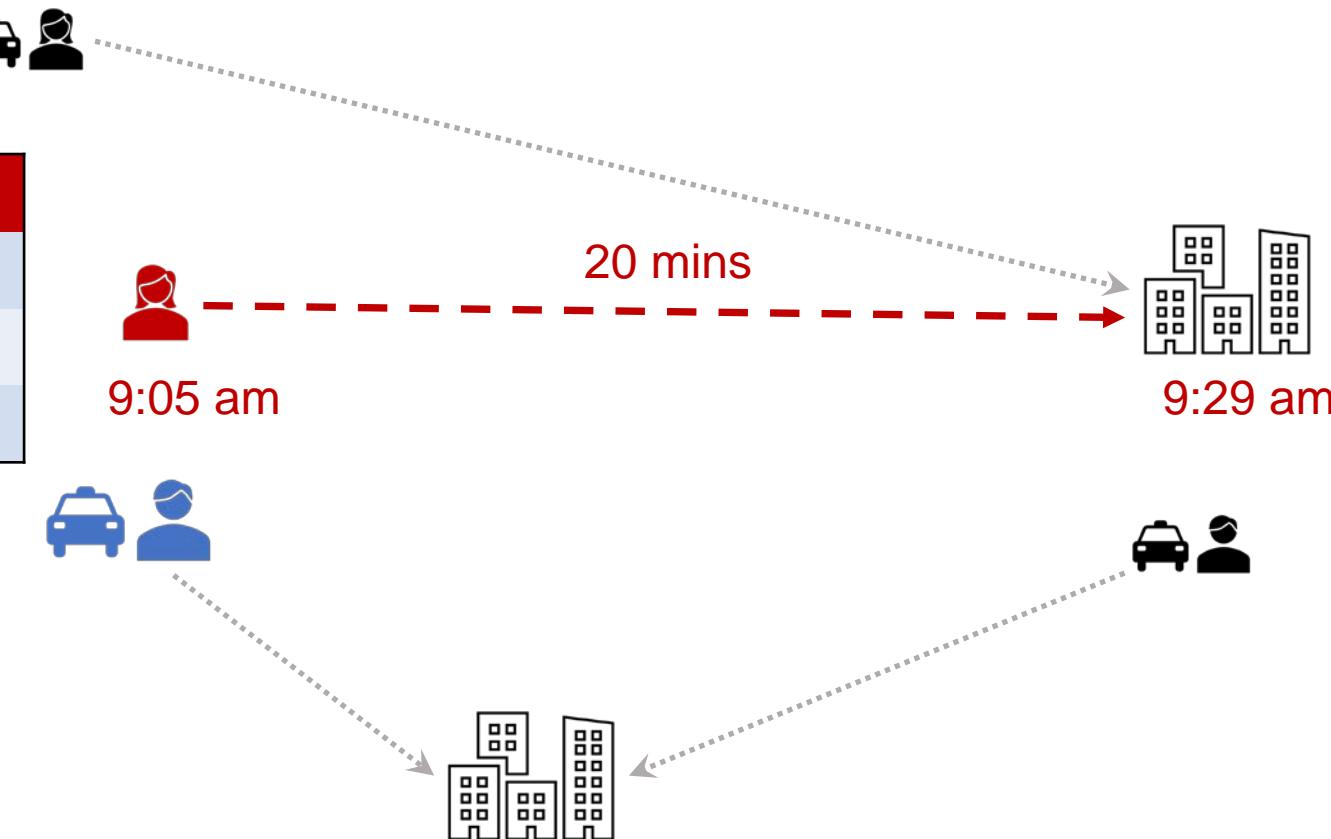
latest drop-off = latest pick-up + SP\_TIME \* (1 + DETOUR\_RATIO)



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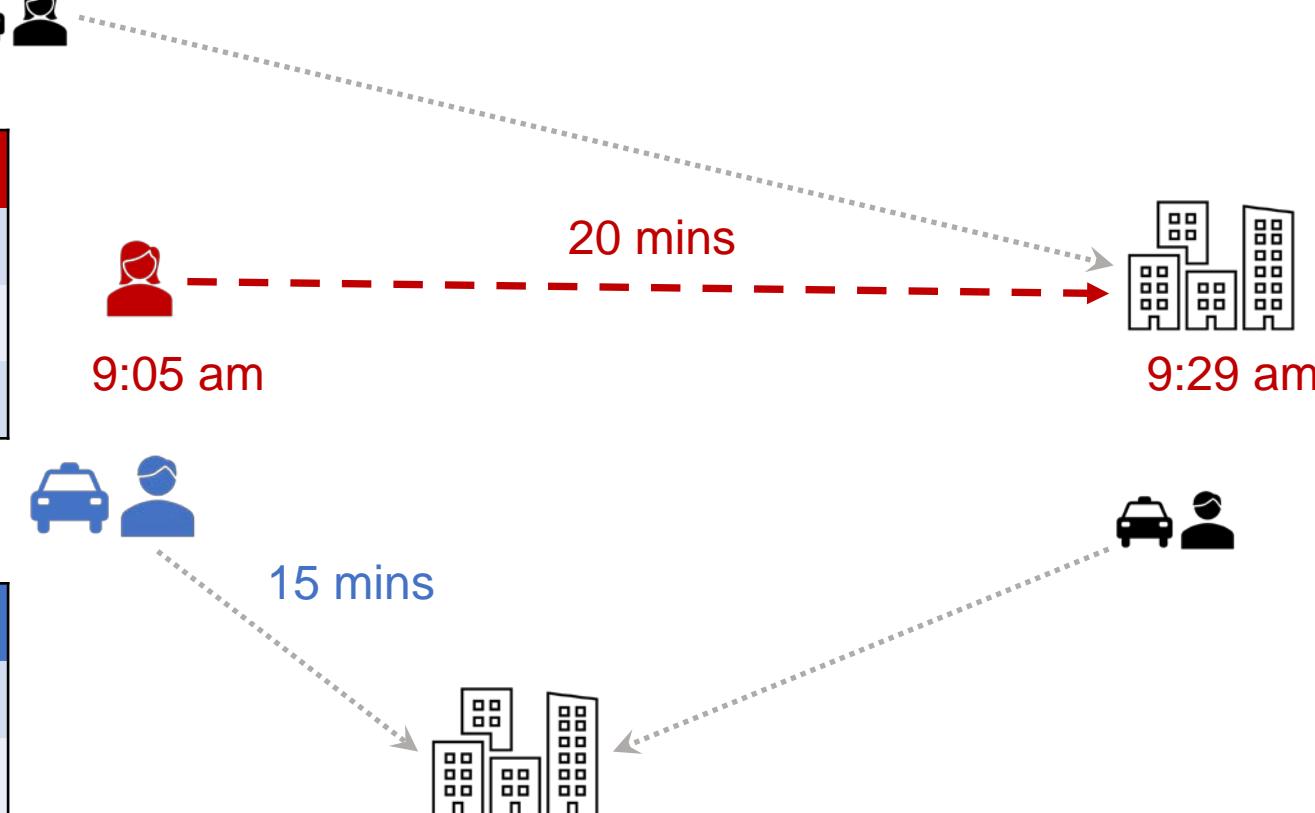


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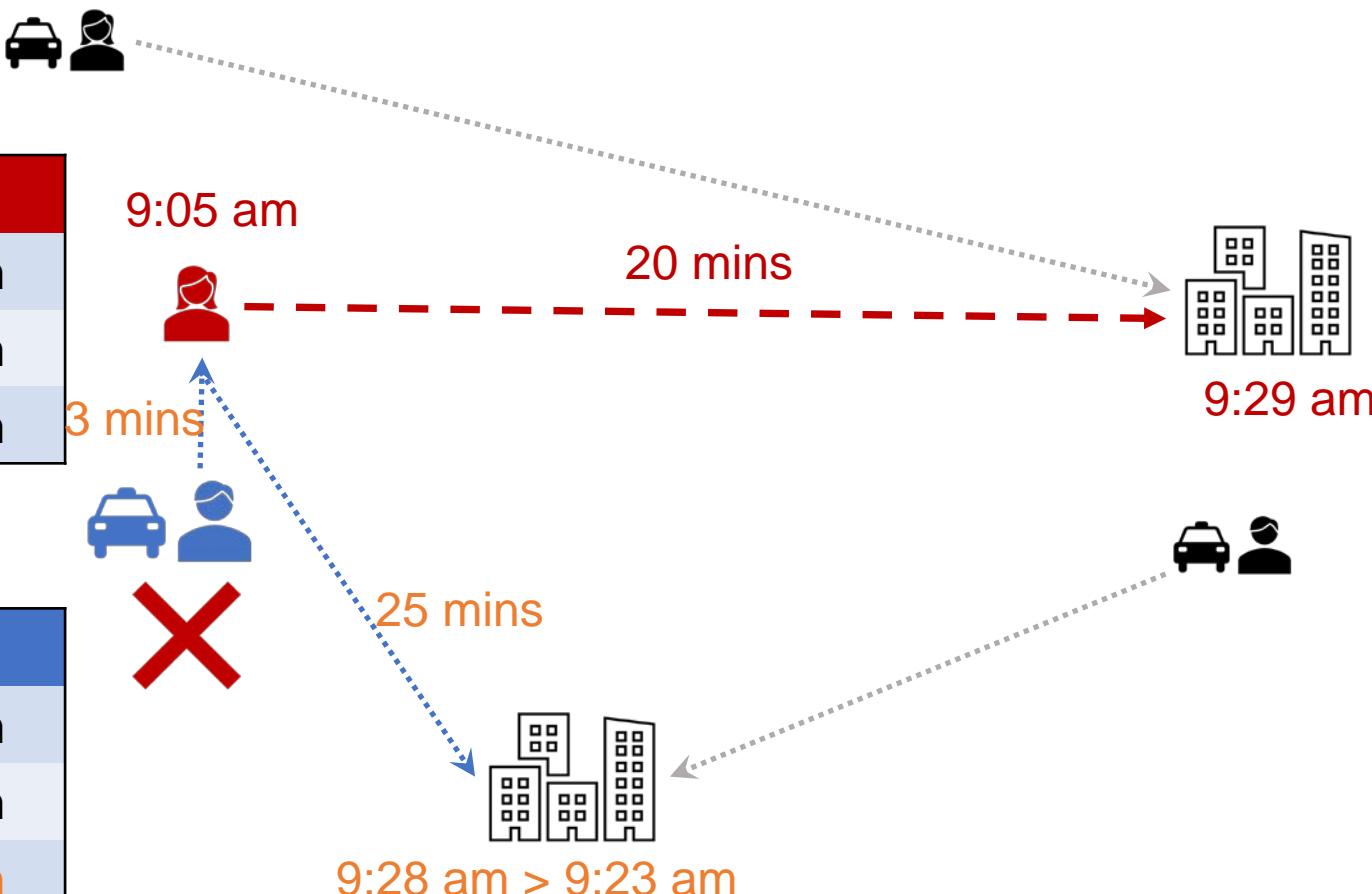


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# Framework of existing ride-sharing algorithms

- Pruning
  - Filter out infeasible vehicles
- Selection
  - Select the optimal match among a few remaining vehicles

Our research focus: prune infeasible vehicles efficiently

# Framework of existing ride-sharing algorithms

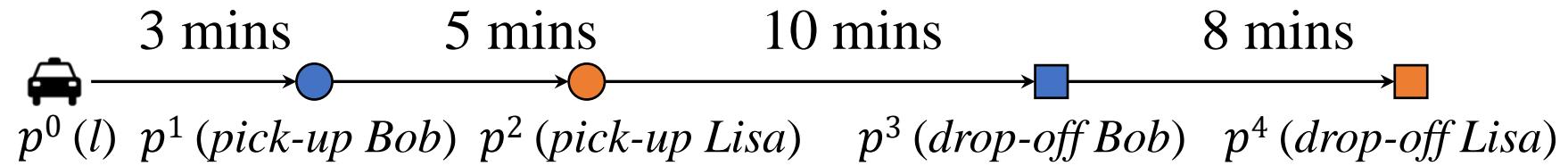
- Pruning
  - Filter out infeasible vehicles
- Selection
  - Select the optimal match among a few remaining vehicles

Infeasible vehicles: violate the time constraint of  
the new request OR vehicles (committed requests)

# Time constraints of a vehicle

<b><i>Bob</i></b>	
issue time	9:00 am
latest pick-up	9:05 am
latest drop-off	9:23 am

<b><i>Lisa</i></b>	
issue time	9:07 am
latest pick-up	9:12 am
latest drop-off	9:30 am

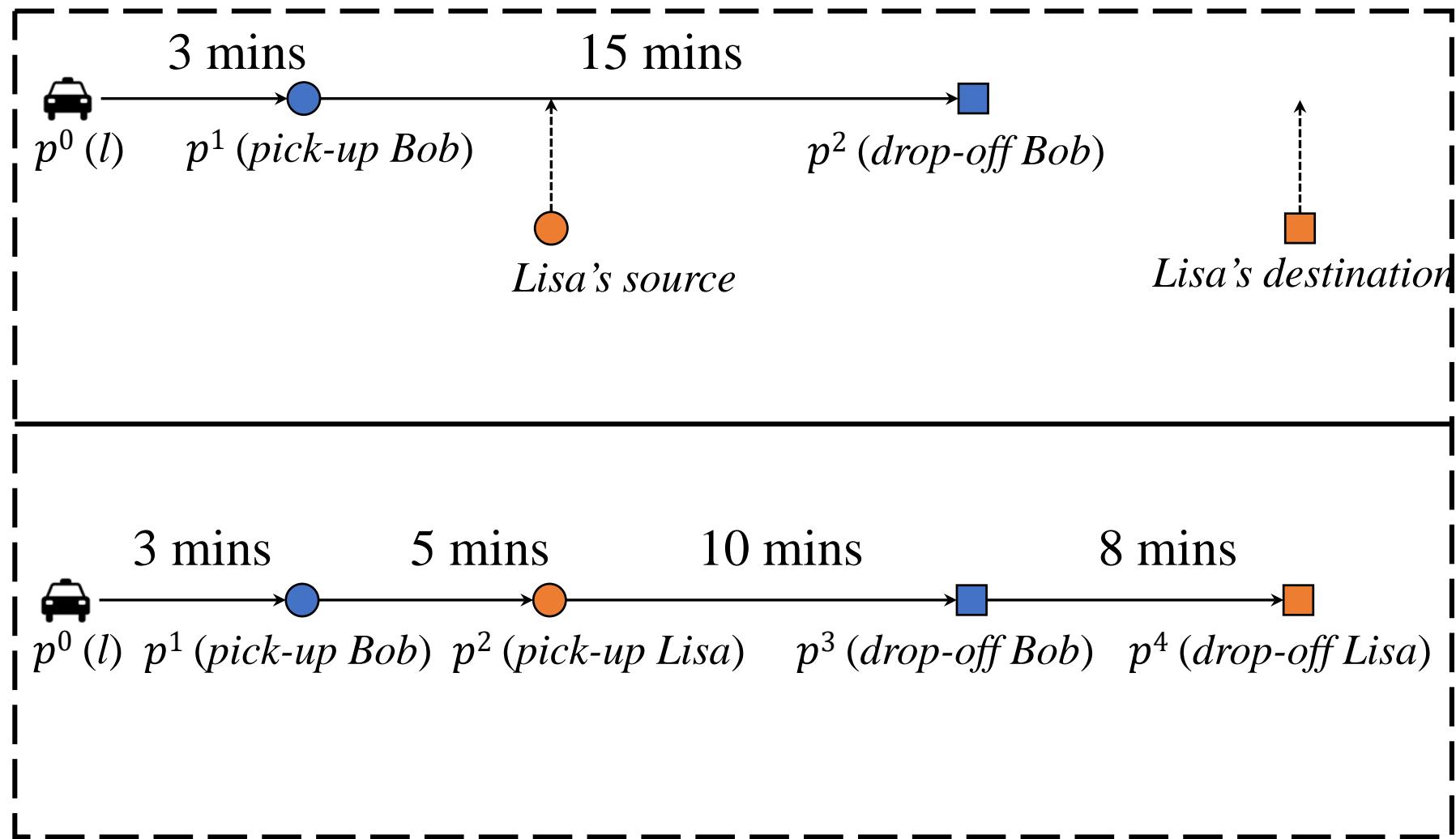


	$p_0$	$p_1$	$p_2$	$p_3$	$p_4$
Est arrival (Arr)	9:00 am	9:03 am	9:08 am	9:18 am	9:26 am
Lat arrival (Lat)	9:00 am	9:05 am	9:12 am	9:23 am	9:30 am

# Vehicle routing -- insertion

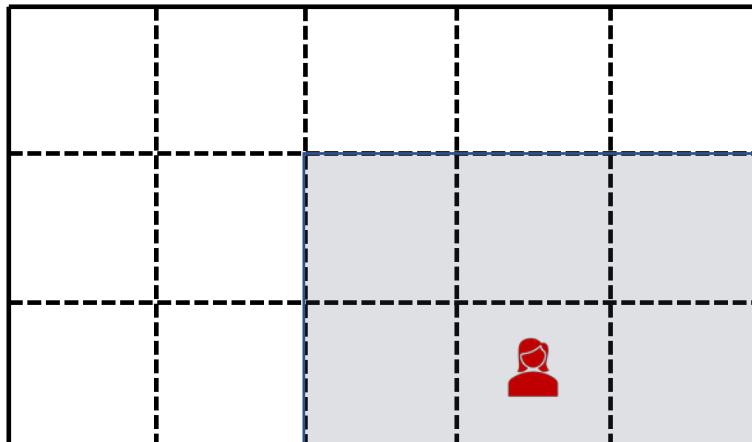
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# State-of-the-art

## ➤ GreedyGrids



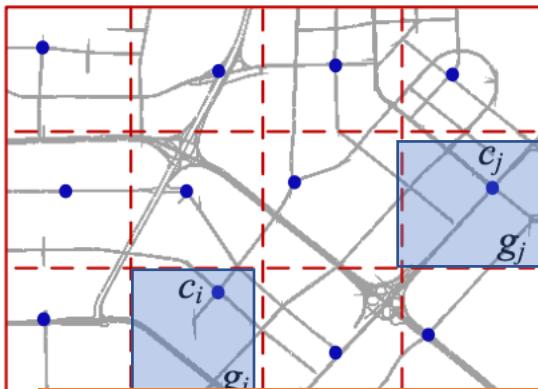
Alice	
issue time	9:00 am
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### Limitations:

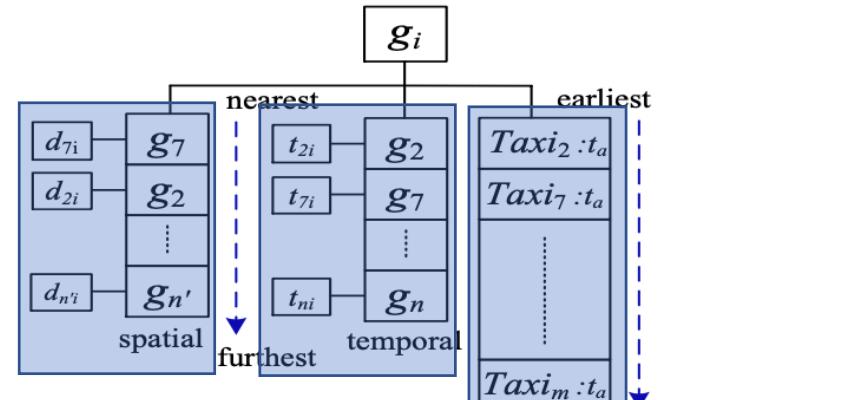
- Failed to consider the latest drop-off time of request
- Failed to consider the time constraints of vehicles

# State-of-the-art

## ➤ T-share



$$\mathbf{M} = \begin{bmatrix} g_0 & g_1 & \dots & g_j & \dots & g_n \\ g_0 & \phi & D_{01} & \dots & D_{0j} & \dots & D_{0n} \\ g_1 & D_{10} & \phi & \dots & D_{1j} & \dots & D_{1n} \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ g_i & D_{i0} & D_{i1} & \dots & D_{ij} & \dots & D_{in} \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \end{bmatrix}$$

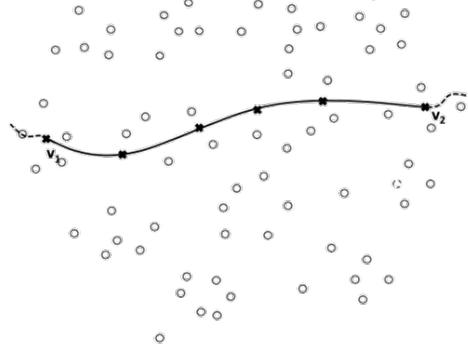


### Limitations:

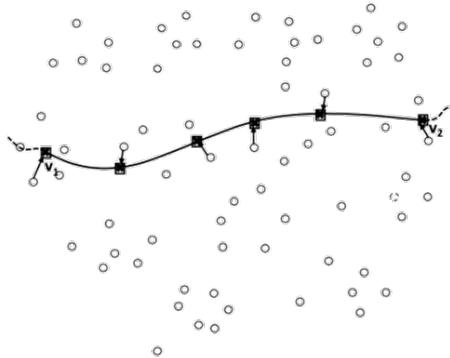
- False negatives
- Expensive update cost

# State-of-the-art

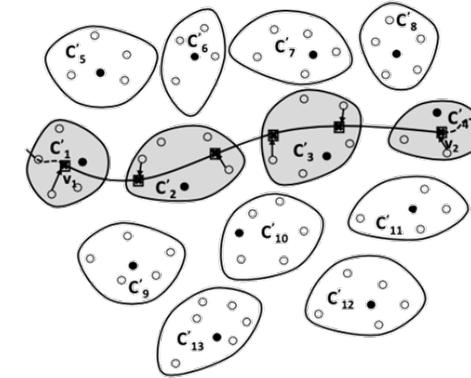
## ➤ Xhare



(a) Segment of a route (of a ride) represented as a set of way-points



(b) A few grids that a segment of a route(represented as a set of way-points) passes through and the mapping of those grids to nearby landmarks



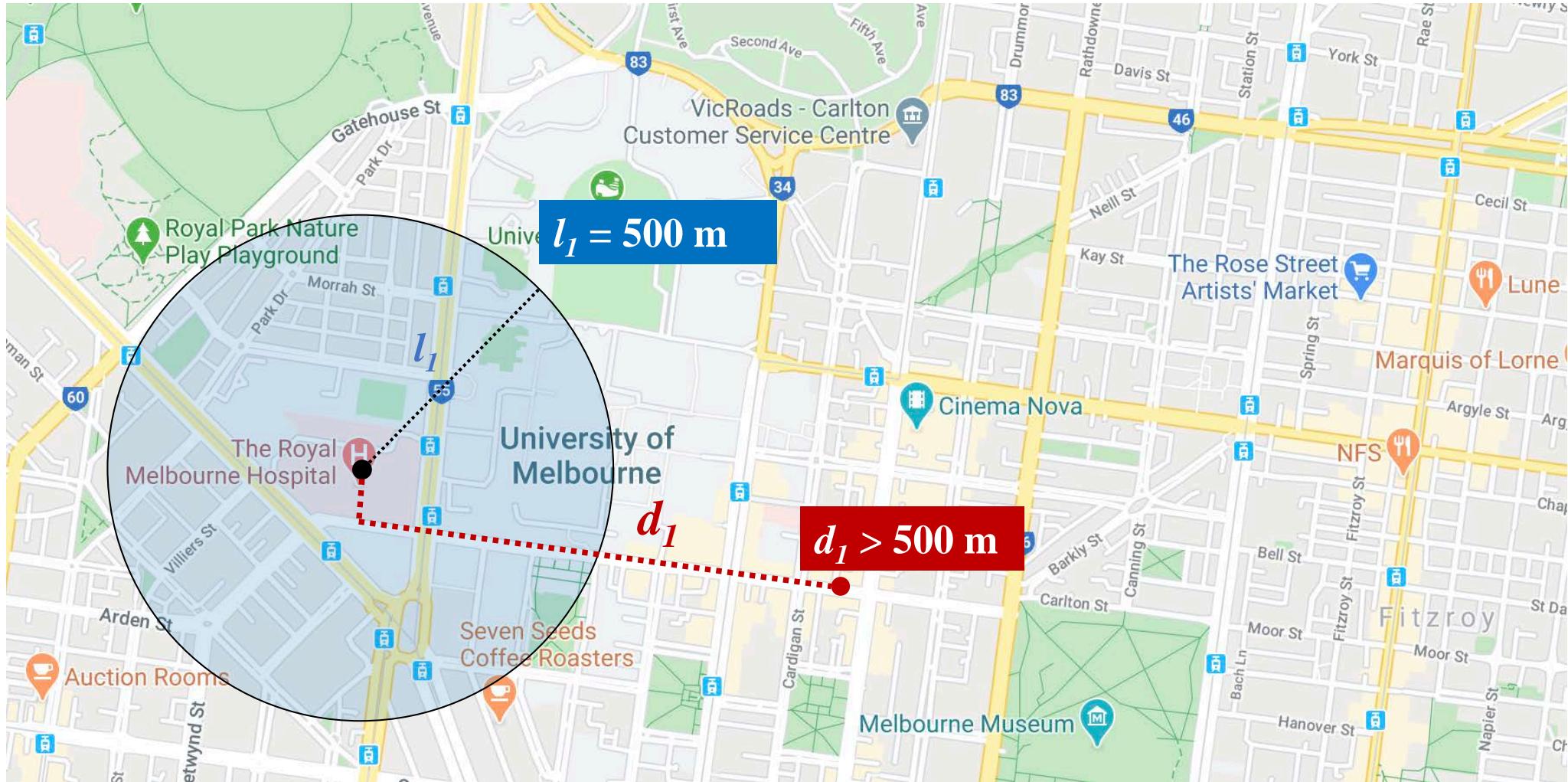
(c) Clustering of landmarks; pass through clusters of the ride can be seen

- \* Way-points
- $v_1$  Via-point of the beginning of the segment
- $v_2$  Via-point of the end of the segment
- Grids of way-points; other grids on the segment are not shown
- Centers of clusters
- Landmarks
- Clusters

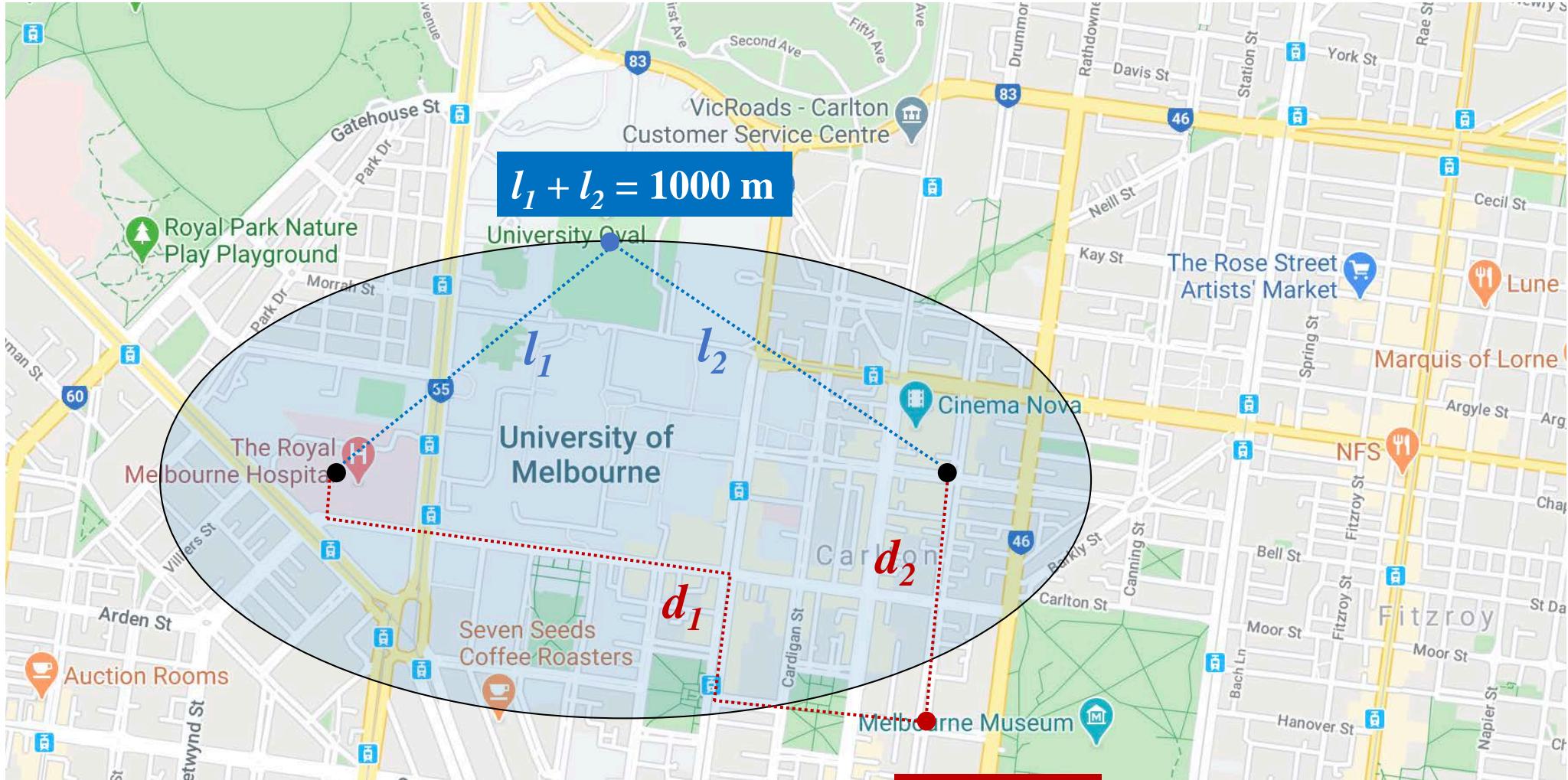
## Limitations:

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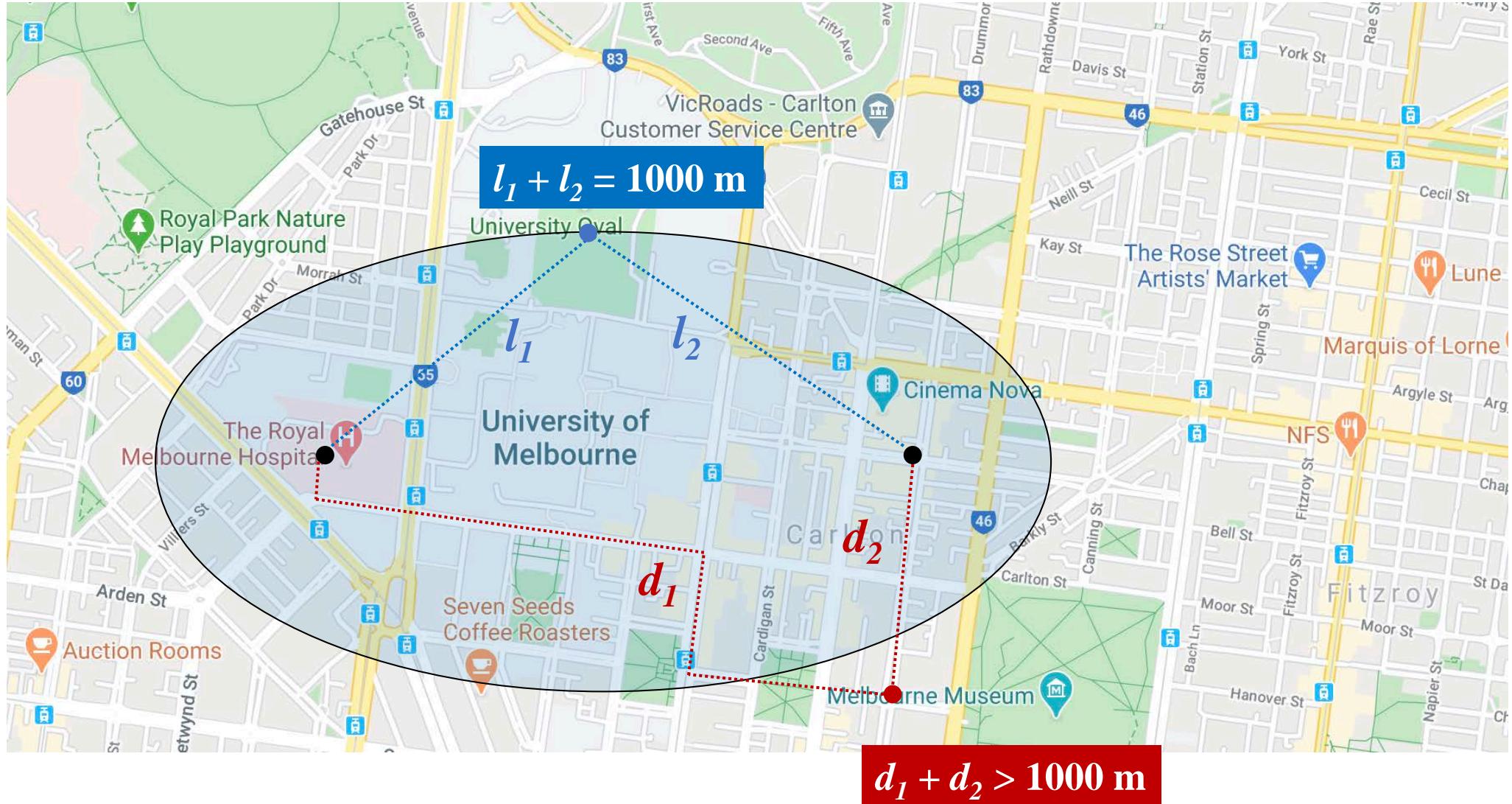
# GeoPrune - waiting circle



# GeoPrune – detour ellipse



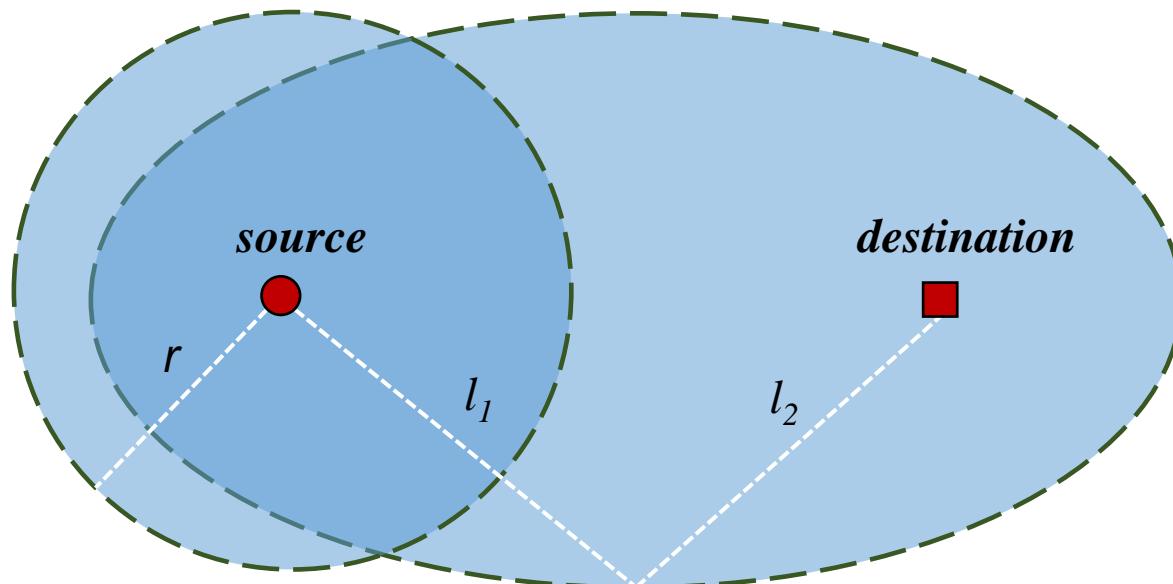
# GeoPrune – detour ellipse



# GeoPrune

- Request's time constraint

*waiting circle*  
 $r = 5 \text{ mins}$



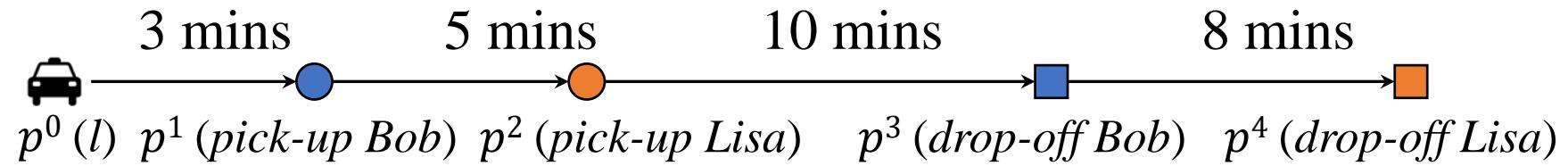
Alice	
issue time	9:00 am
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*detour ellipse*  
 $l_1 + l_2 = 29 \text{ mins}$

# Time constraints of a vehicle

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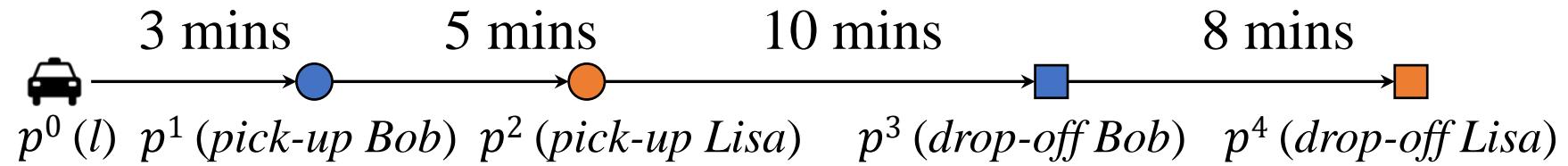


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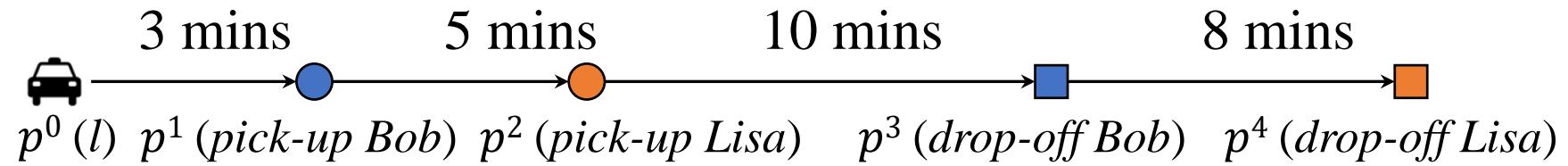


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Lat - Arr	0 mins	2 mins	4 mins	5 mins	4 mins

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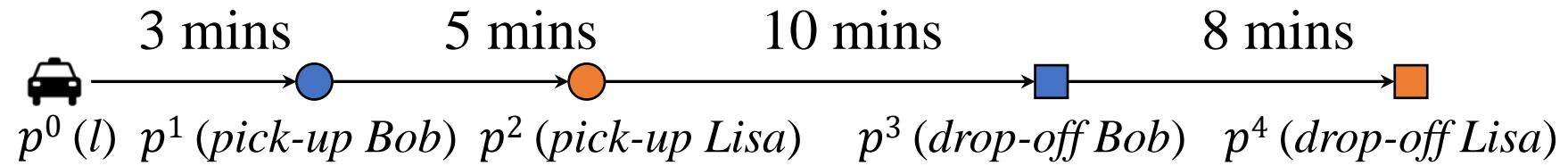


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Lat - Arr	0 mins	2 mins	4 mins	5 mins	4 mins
Slack time	0 mins	2 mins	4 mins	4 mins	4 mins

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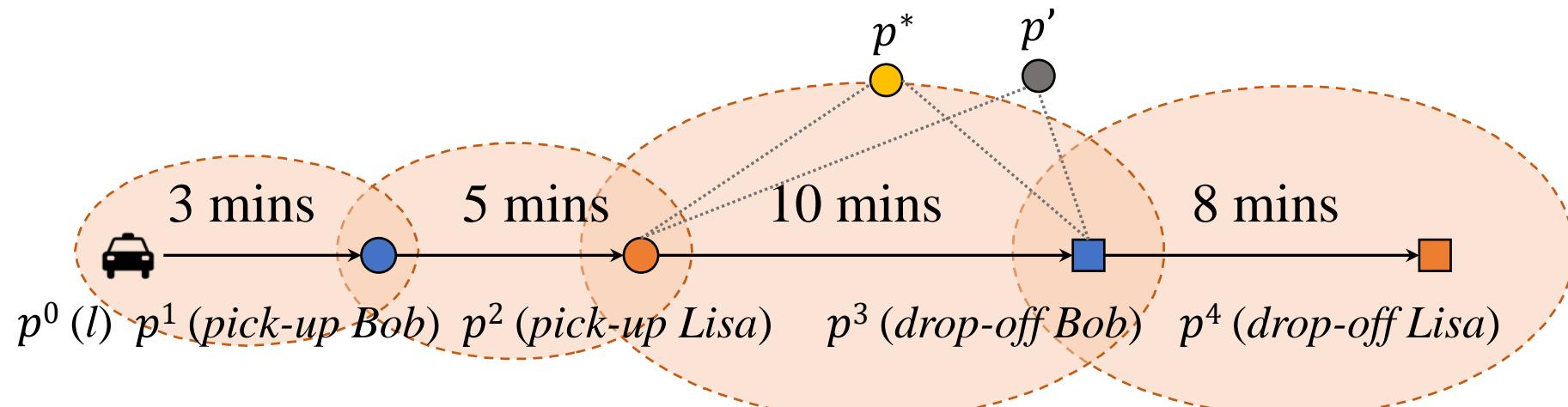
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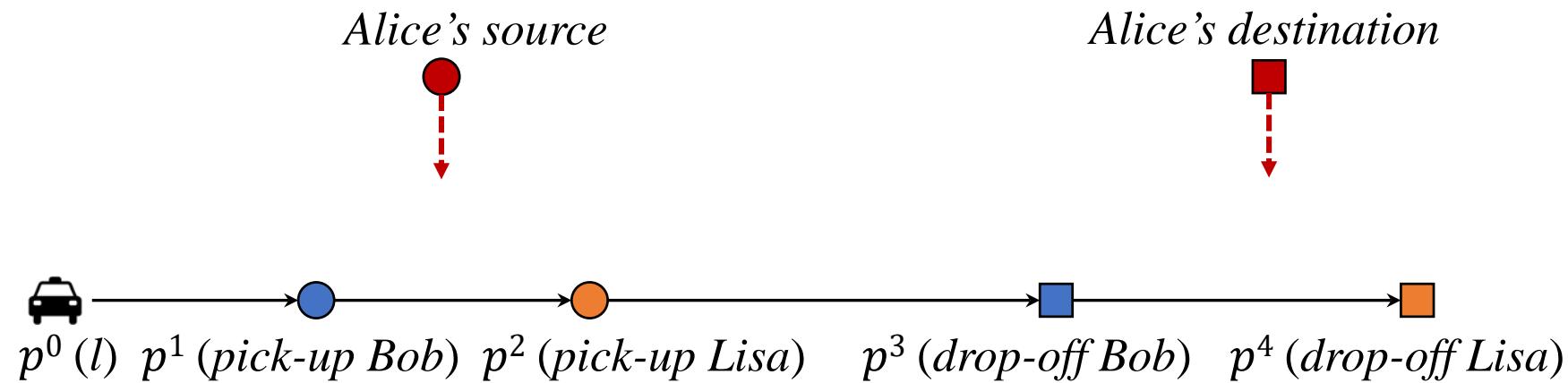
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Lat - Arr	0 mins	2 mins	4 mins	5 mins	4 mins
Slack time	0 mins	2 mins	4 mins	4 mins	4 mins
Max time	--	5 mins	9 mins	14 mins	12 mins

# GeoPrune

- Vehicle's time constraint

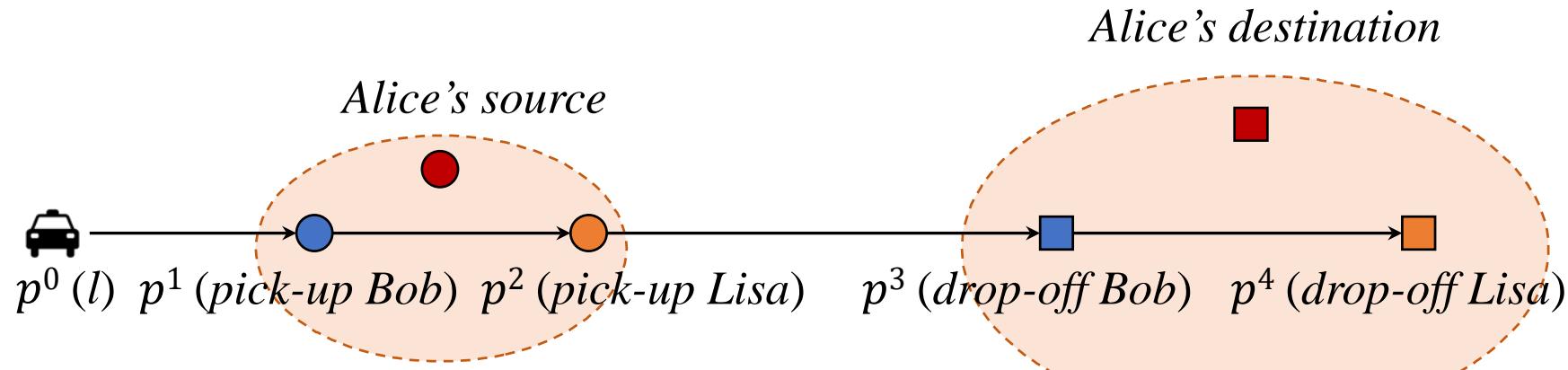


# Insert-insert

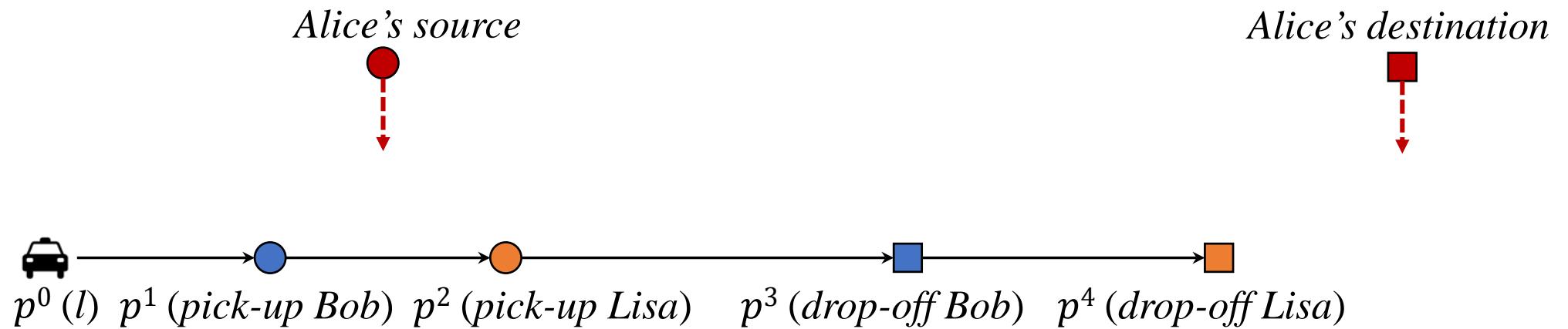


# Insert-insert

One detour ellipse covers Alice's source  
One detour ellipse covers Alice's destination

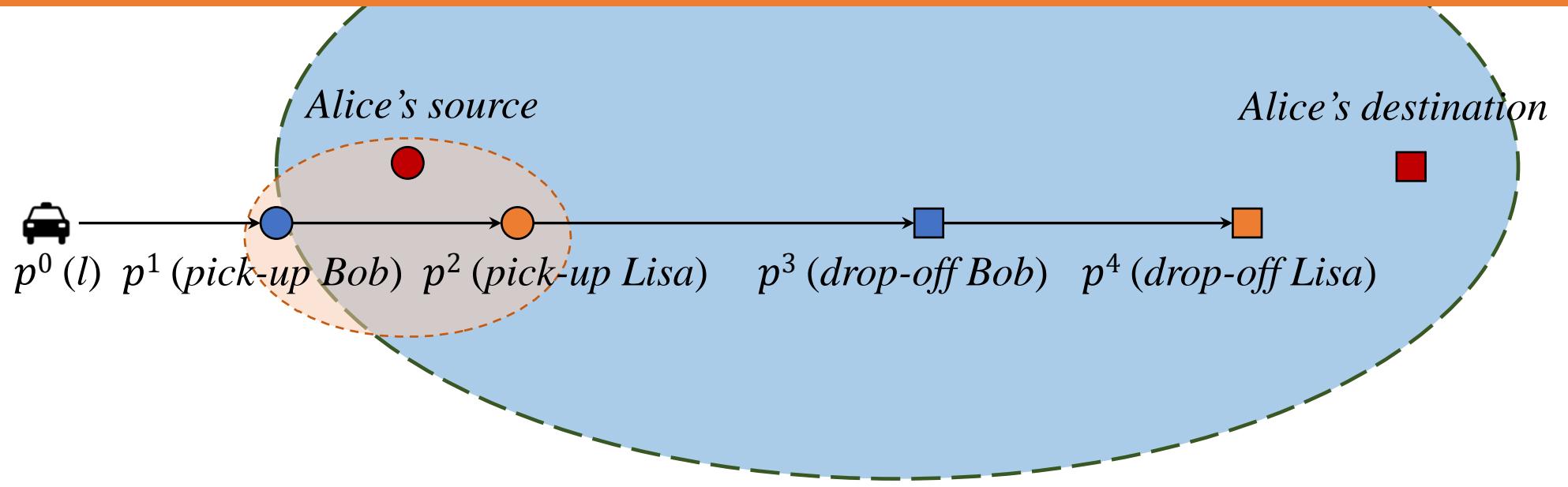


# Insert-append

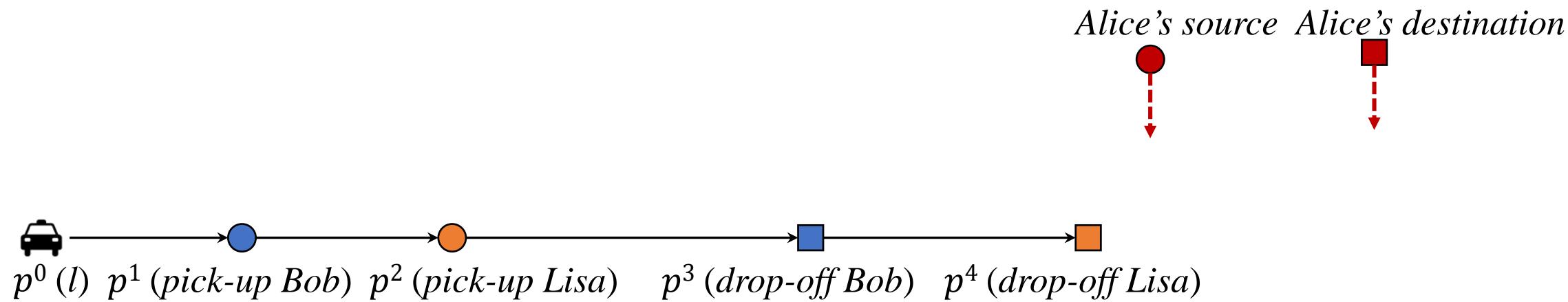


# Insert-append

At least one detour ellipse covers Alice's source  
Alice's detour ellipse covers the last stop

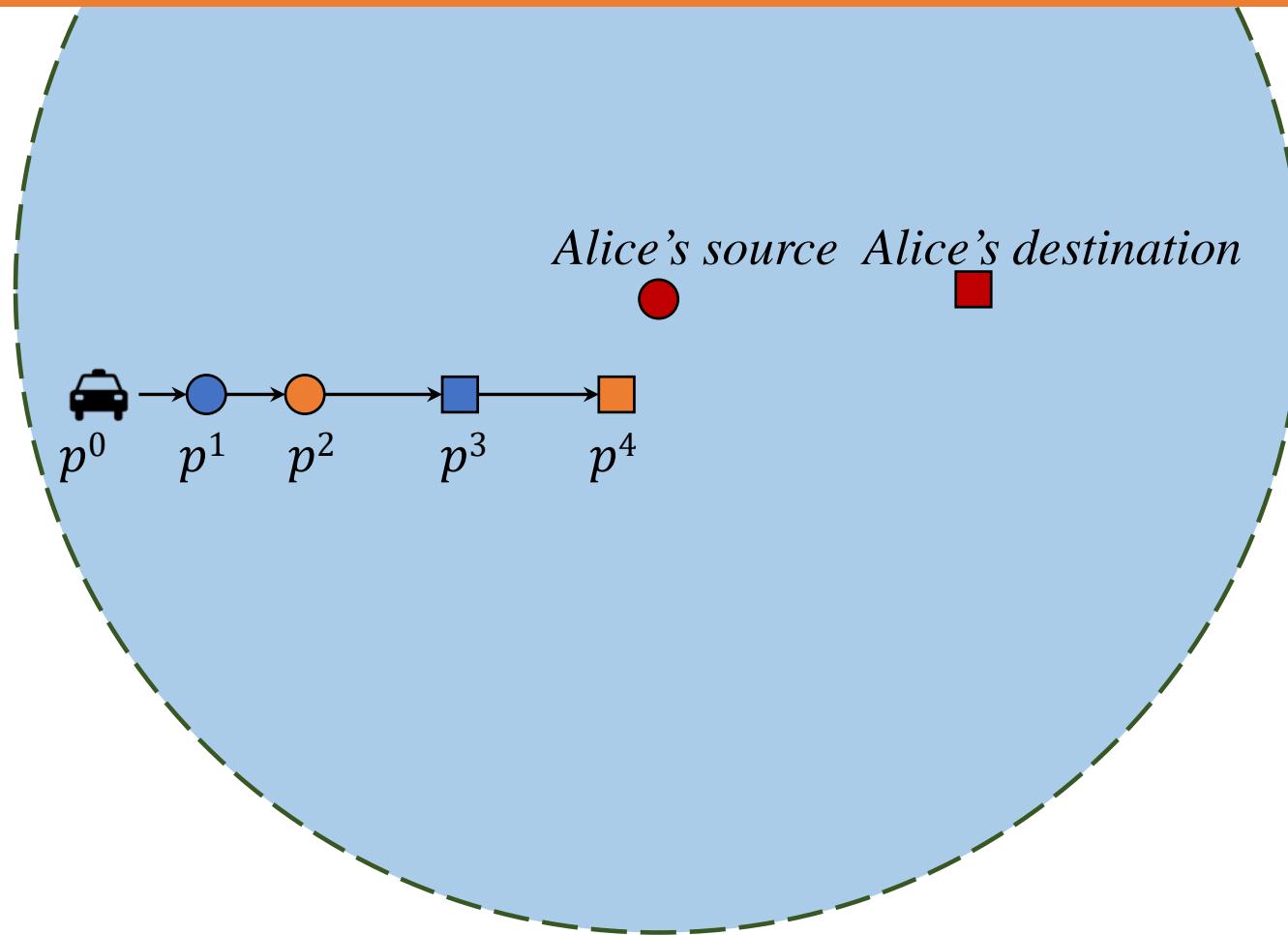


# Append-append



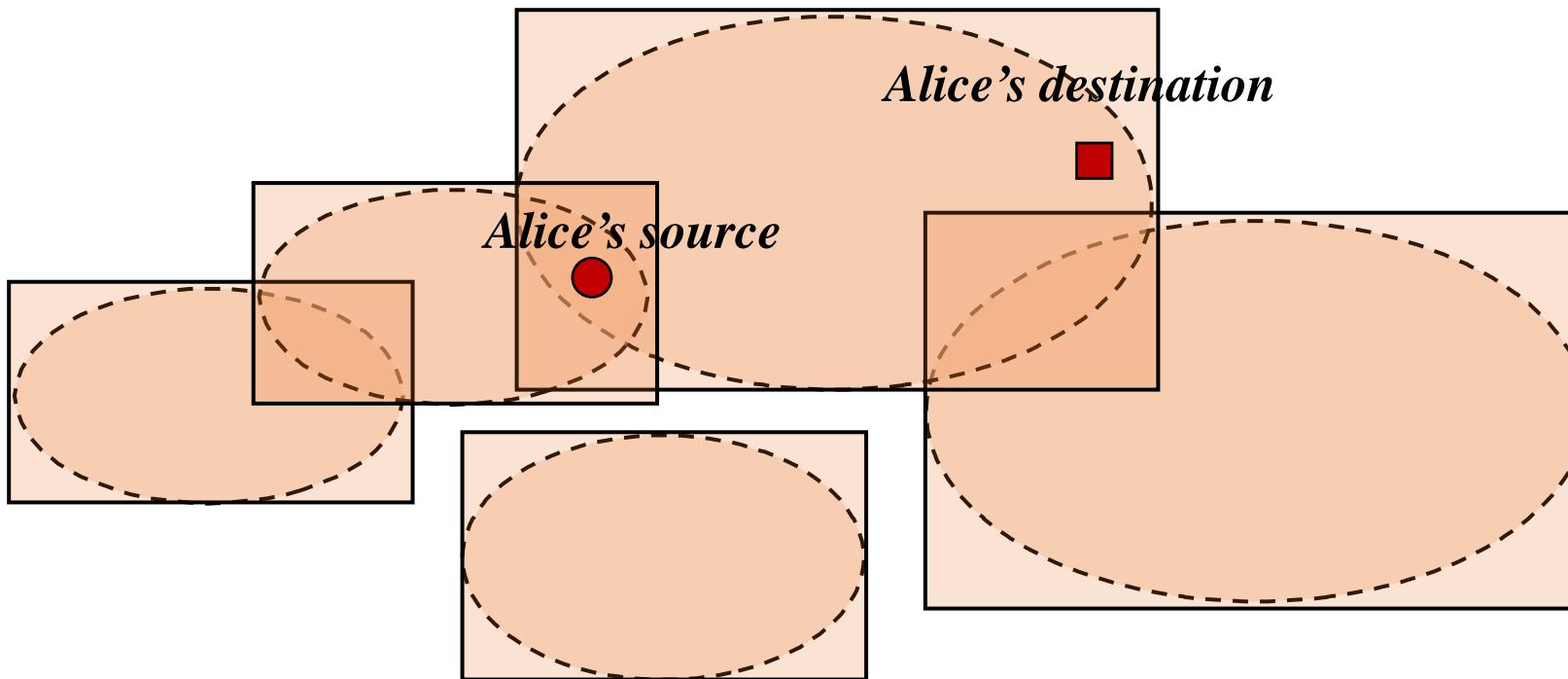
# Append-append

Alice's waiting circle covers the last stop



# Vehicle candidates

- Insert-insert
  - $T_{seg}.\text{pointQuery}(\text{source}) \cap T_{seg}.\text{pointQuery}(\text{destination})$



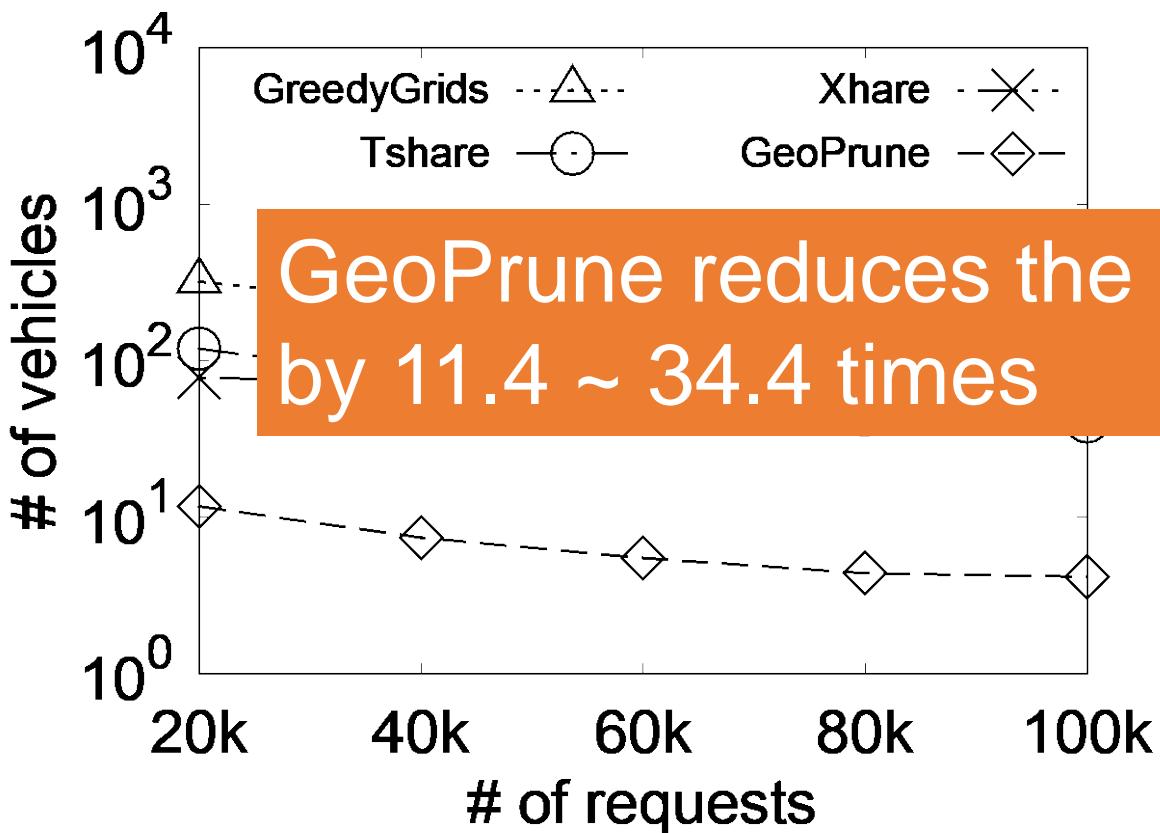
# Vehicle candidates

- Insert-insert
  - $T_{seg}.\text{pointQuery}(\text{source}) \cap T_{seg}.\text{pointQuery}(\text{destination})$
- Insert-append
  - $T_{seg}.\text{pointQuery}(\text{source}) \cap T_{end}.\text{rangeQuery}(\text{ellipse}(\text{source}, \text{destination}))$
- Append-append
  - $T_{end}.\text{rangeQuery}(\text{circle}(\text{source}))$

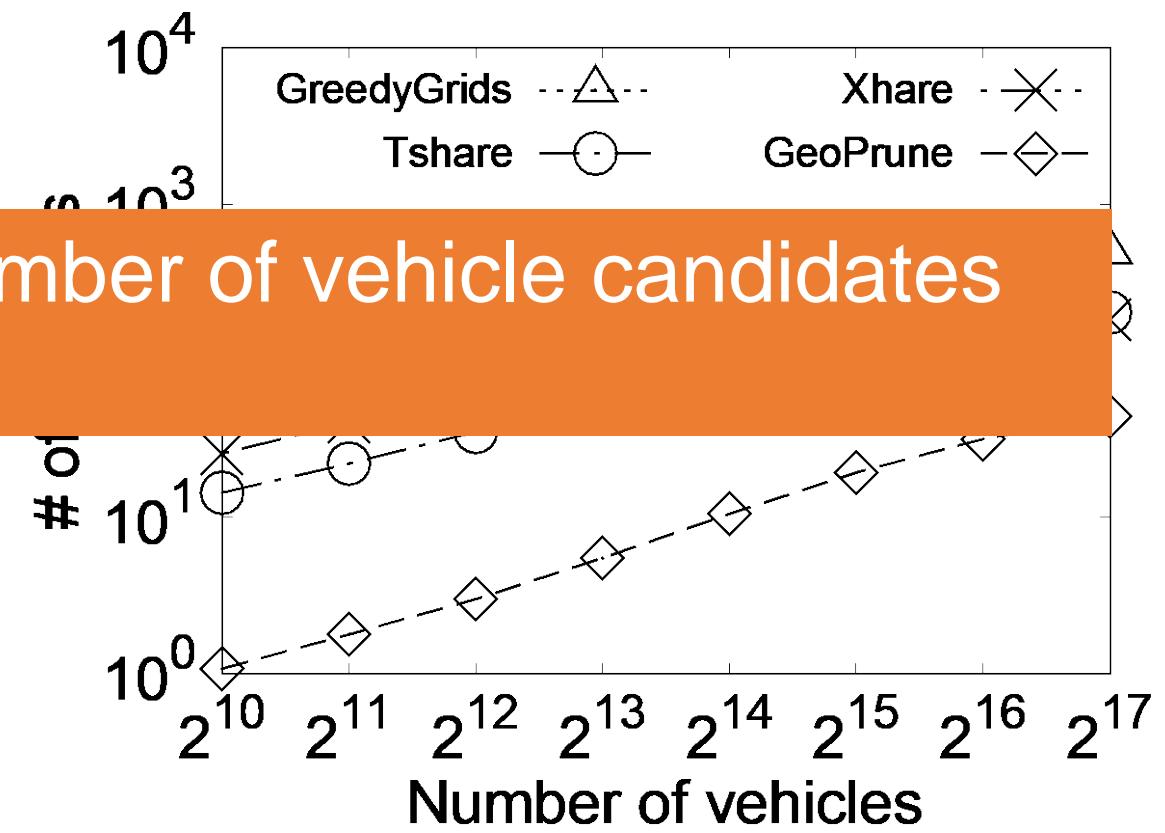
# Experimental settings

- **Two real-word datasets**
  - *New York City (NYC)*: 254,423 nodes, 467,773 edges
  - Chengdu (CD): 166,296 nodes, 405,460 edges
- **Default settings**
  - # requests: 60000
  - # vehicles: 8192
  - Waiting time: 4 mins
  - Detour ratio: 0.2
  - Minimize the total travel distance

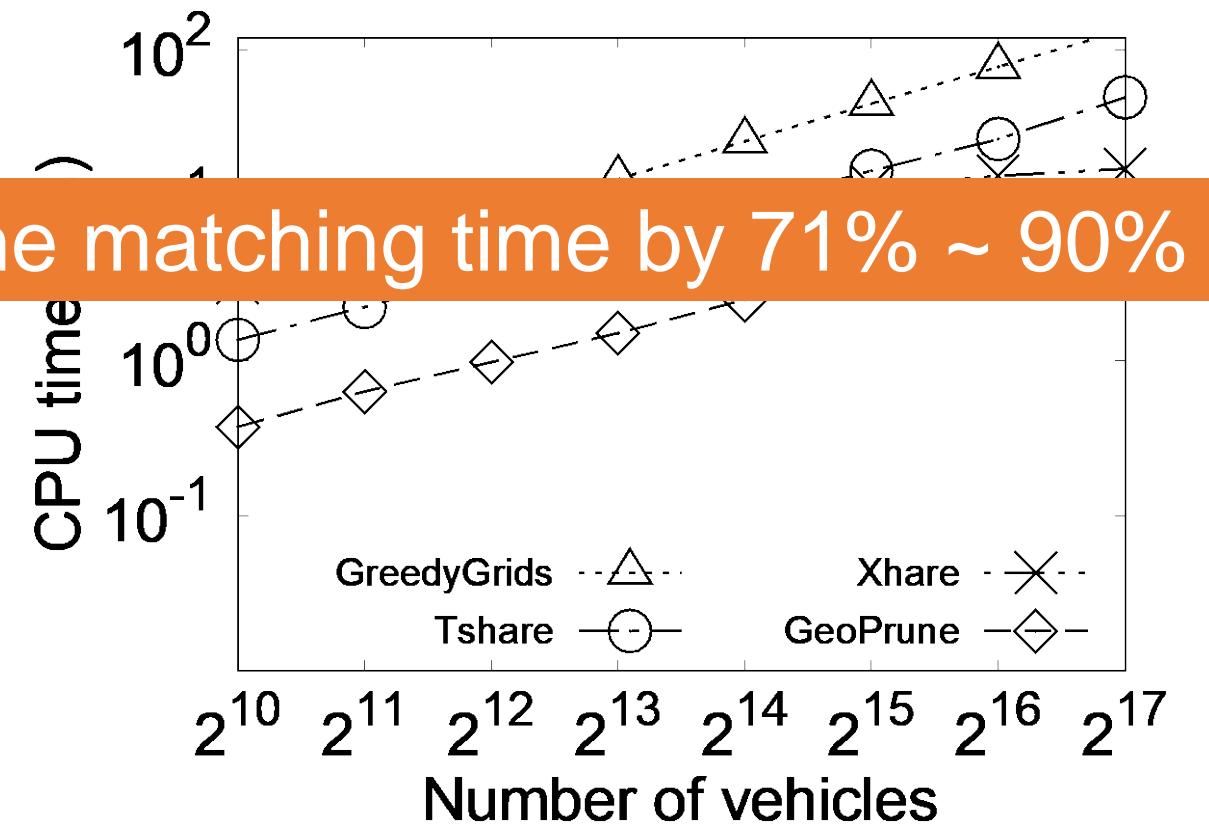
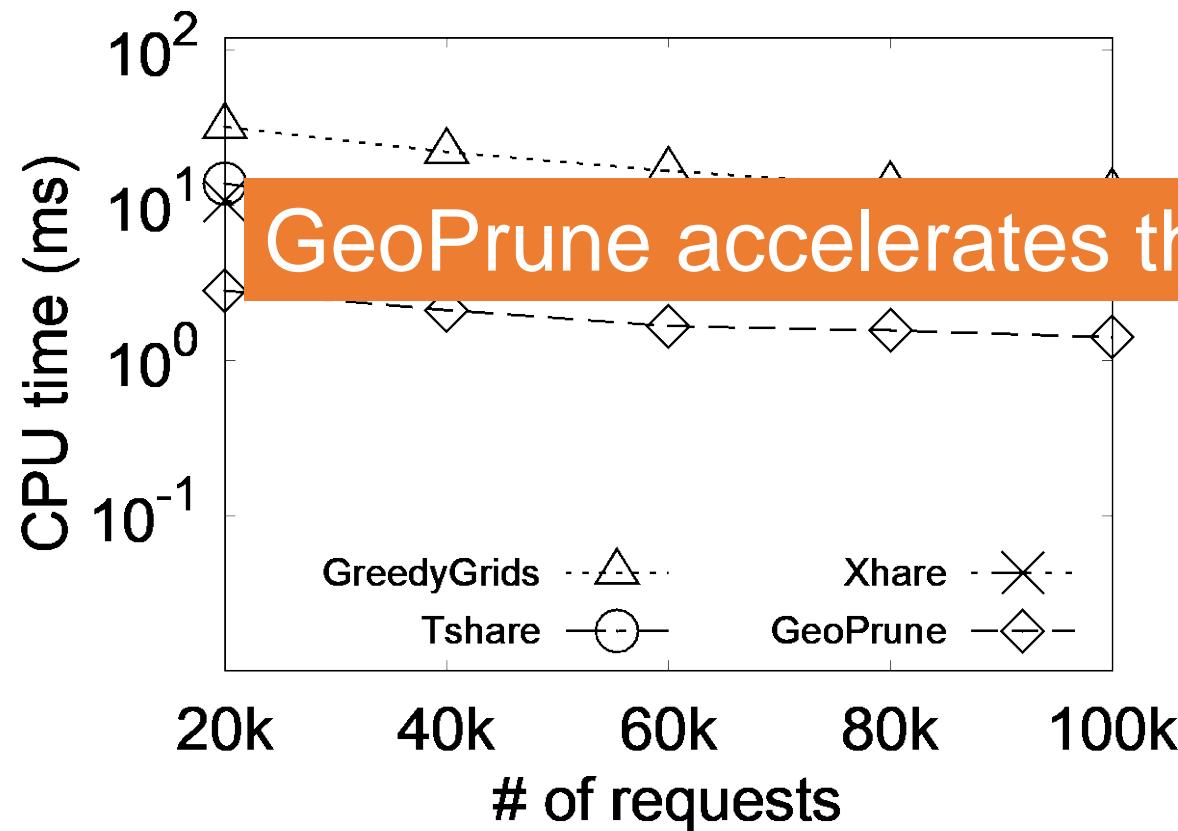
# Number of candidate vehicles



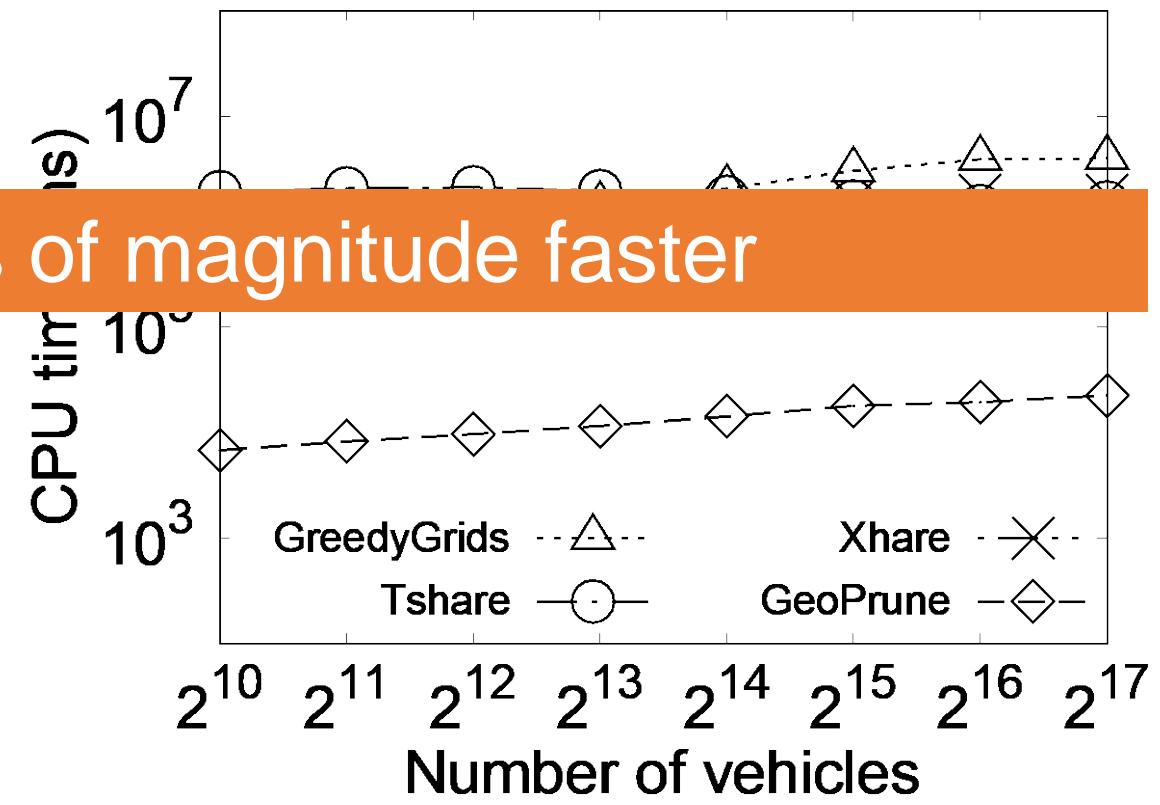
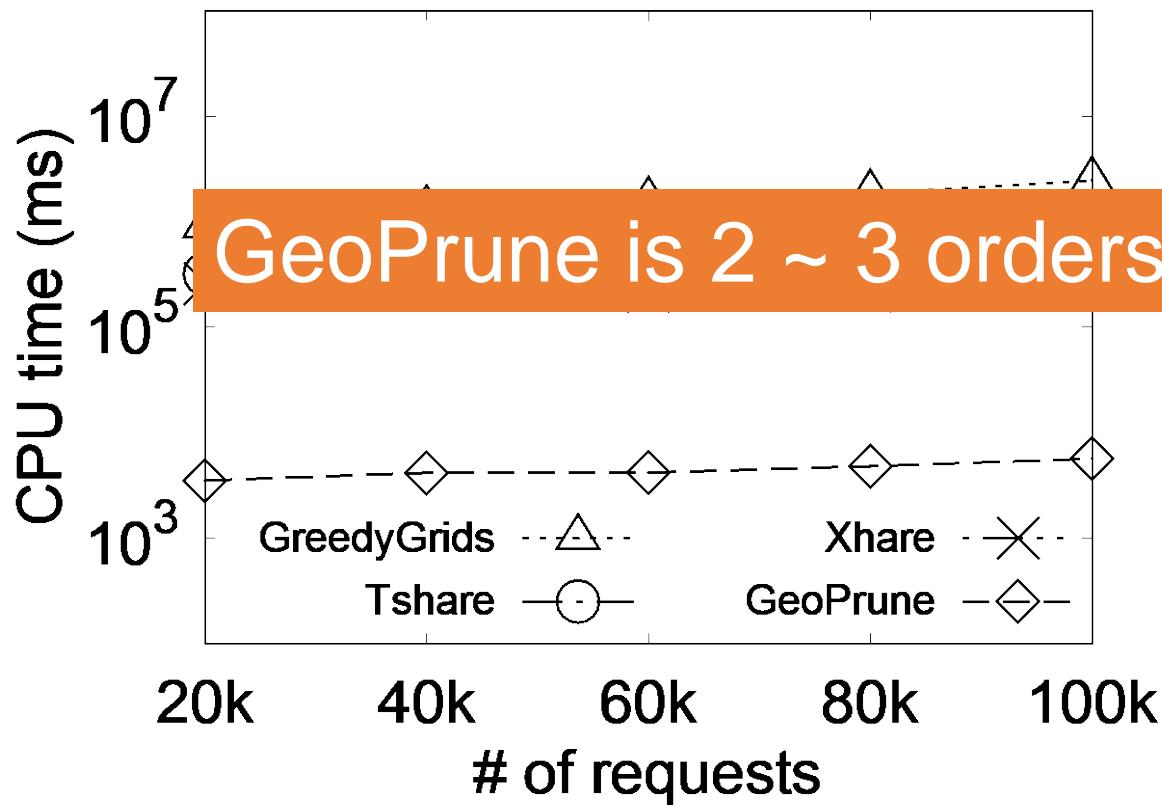
GeoPrune reduces the number of vehicle candidates  
by 11.4 ~ 34.4 times



# Match time



# Update time



GeoPrune is 2 ~ 3 orders of magnitude faster

# Memory (MB)

	<b>GreedyGrids</b>	<b>Tshare</b>	<b>Xhare</b>	<b>GeoPrune</b>
NYC	0.38	100.34	1546.40	6.56
Chengdu	1.67	9965.37	21282.46	6.43

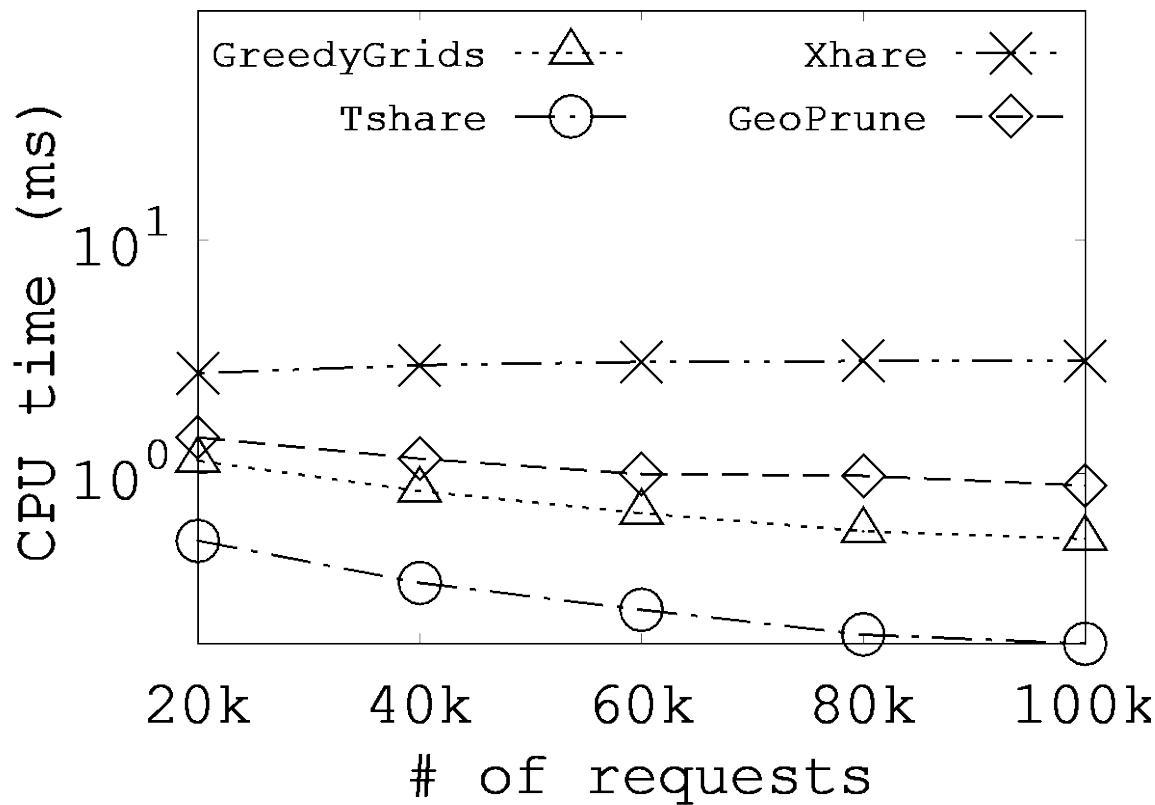
GeoPrune is scalable to large networks

# Conclusion

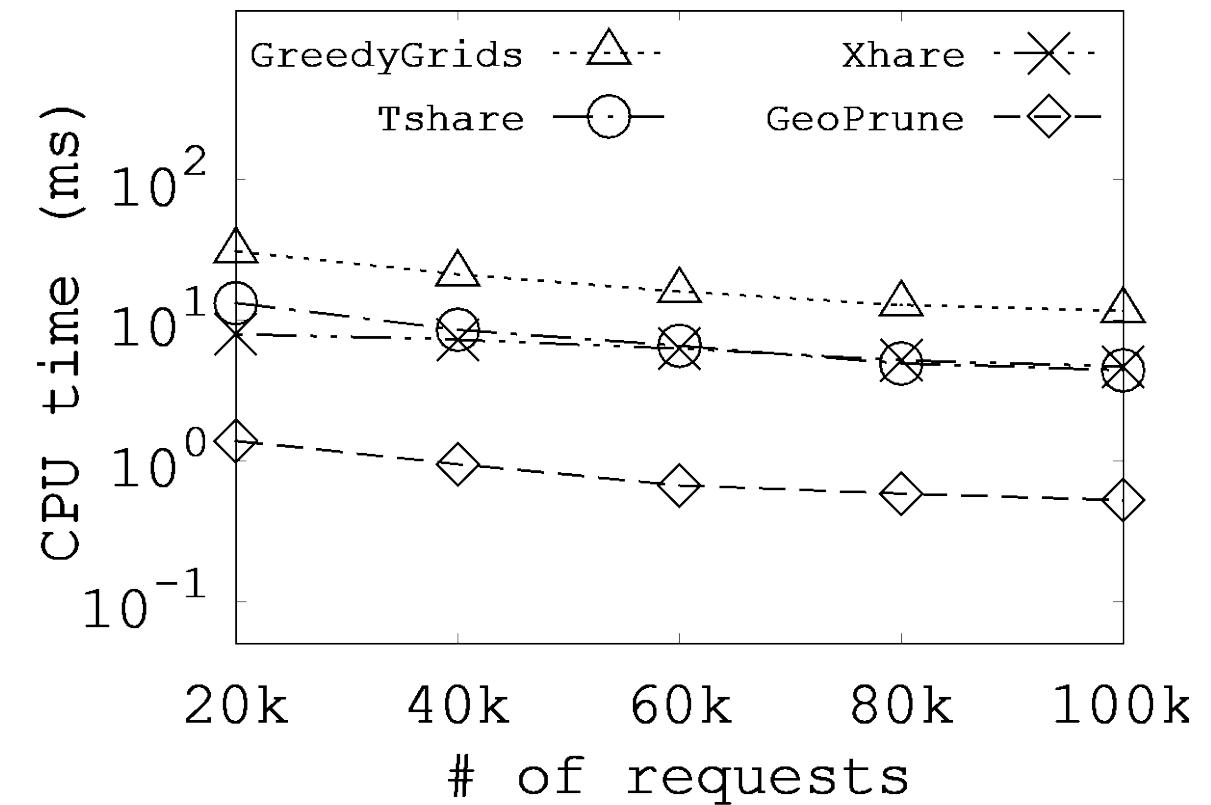
- Matching requests is a crucial problem in ride-sharing
- Effective and efficient pruning is the key to reduce the matching time
- Advantages of GeoPrune:
  - Guarantees no false negatives
  - Efficient and scalable
  - Low update cost
- Future: apply GeoPrune to other ride-sharing problems

# Match time breakdown

**Prune time**

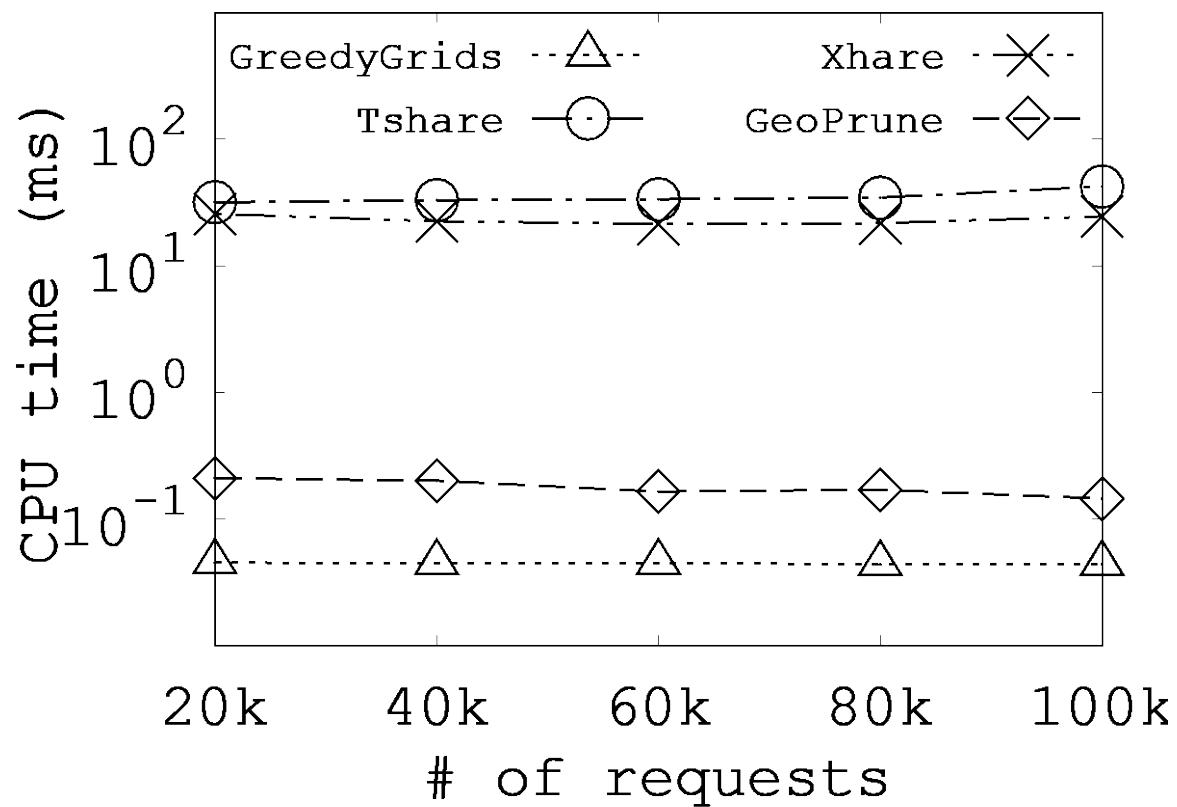


**Selection time**

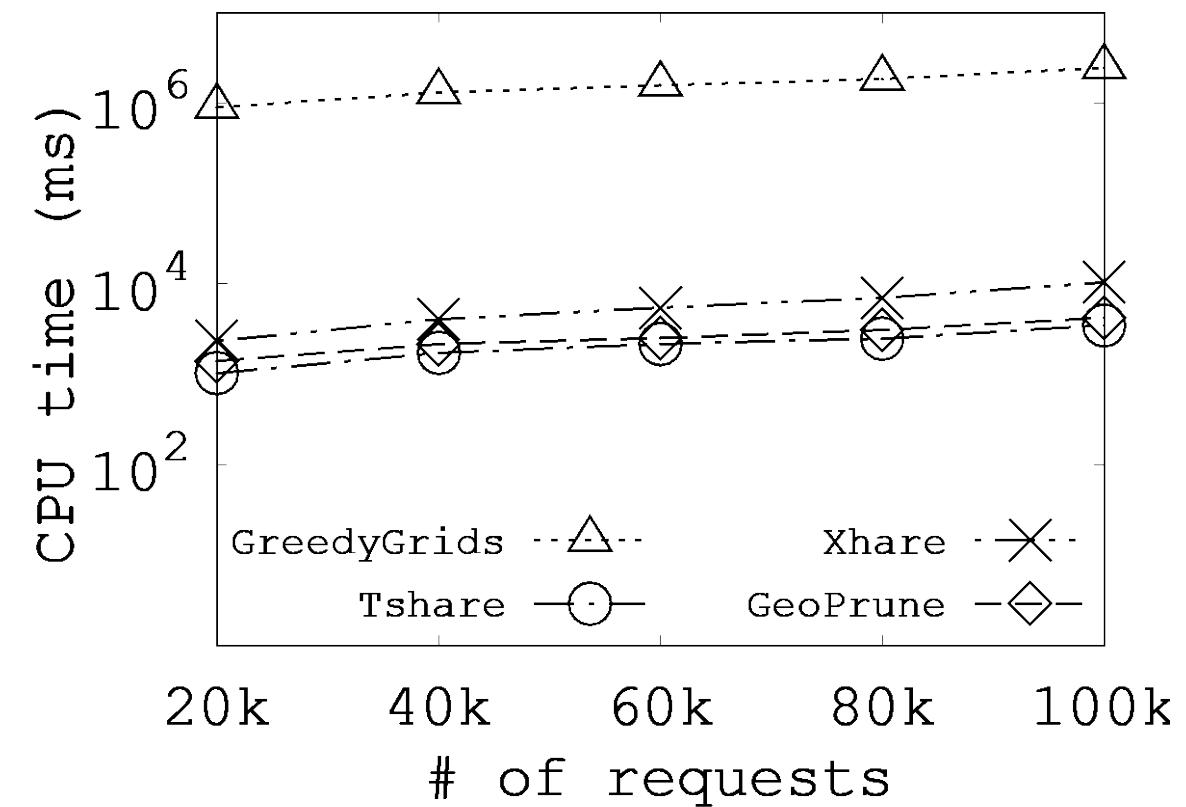


# Update time breakdown

**Match update**

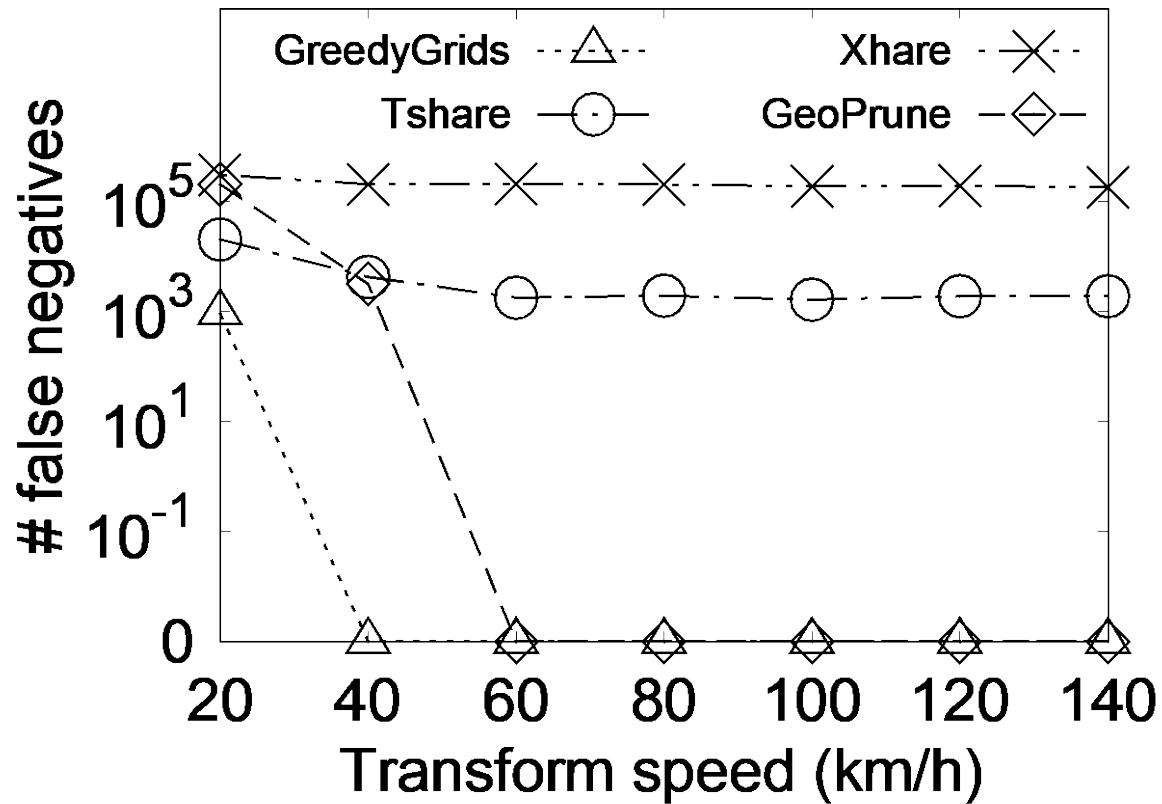


**Move update**



# Effect of the transforming speed

# false negatives



Match time

